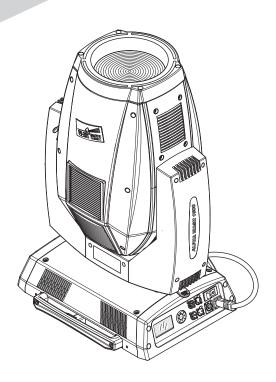
ALPHA WASH 1500

C61320

INSTRUCTION MANUAL

PRELIMINARY



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Congratulations on choosing a Clay Paky product! We thank you for your custom.

Please note that this product, as all the others in the rich Clay Paky range, has been designed and made with total quality to ensure excellent performance and best meet your expectations and requirements.

Carefully read this instruction manual in its entirety and keep it safe for future reference. It is essential to know the information and comply with the instructions given in this manual to ensure the fitting is installed, used and serviced correctly and safely.

CLAY PAKY S.p.A. disclaims all liability for damage to the fitting or to other property or persons deriving from installation, use and maintenance that have not been carried out in conformity with this instruction manual, which must always accompany the fitting.

CLAY PAKY S.p.A. reserves the right to modify the characteristics stated in this instruction manual at any time and without prior notice.

SAFETY INFORMATION

Installation

Make sure all parts for fixing the projector are in a good state of repair.

Make sure the point of anchorage is stable before positioning the projector.

The safety chain must be properly hooked onto the fitting and secured to the framework, so that, if the primary support system fails, the fitting falls as little as possible.

If the safety chain gets used, it needs to be replaced with a genuine spare.

• Minimum distance of illuminated objects

The projector needs to be positioned so that the objects hit by the beam of light are at least 5 metres (16'5") from the lens of the projector.

• Minimum distance from flammable materials

The projector must be positioned so that any flammable materials are at least 0.20 metres (8") from every point on the surface of the fitting.

Mounting surfaces

It is permissible to mount the fitting on normally flammable surfaces.

· Maximum ambient temperature

Do not operate the fixture if the ambient temperature (Ta) exceeds 40° C (104° F).

IP20 protection rating

The fitting is protected against penetration by solid bodies of over 12mm (0.47") in diameter (first digit 2), but not against dripping water, rain, splashes or jets of water (second digit 0).

Protection against electrical shock

Connection must be made to a power supply system fitted with efficient earthing (Class I appliance according to standard EN 60598-1).

It is, moreover, recommended to protect the supply lines of the projectors from indirect contact and/or shorting to earth by using appropriately sized residual current devices.

. Connection to mains supply

Connection to the electricity mains must be carried out by a qualified electrical installer.

Check that the mains frequency and voltage correspond to those for which the projector is designed as given on the electrical data label.

This label also gives the input power to which you need to refer to evaluate the maximum number of fittings to connect to the electricity line, in order to avoid overloading.

• Temperature of the external surface

The maximum temperature that can be reached on the external surface of the fitting, in a thermally steady state, is 150°C (302°F).

• Maintenance

Before starting any maintenance work or cleaning the projector, cut off power from the mains supply. After switching off, do not remove any parts of the fitting for at least 10 minutes. After this time the likelihood of the lamp exploding is virtually nill. If it is necessary to replace the lamp, wait for another 20 minutes to avoid getting burnt.

The fitting is designed to hold in any splinters produced by a lamp exploding. The lenses must be mounted and, if visibly damaged, they have to be replaced with genuine spares.

• Lamp

The fitting mounts a high-pressure lamp that needs an external igniter. This igniter is fitted onto the apparatus.

- Carefully read the "operating instructions" provided by the lamp manufacturer.
- Immediately replace the lamp if damaged or deformed by heat.

Battery

This product contains a rechargeable lead-acid battery. To preserve the environment, please dispose the battery at the end of its life according to the regulation in force. Instructions on how to remove the battery from the product are available on **www.claypaky.it**





t_a 40°C

IP20















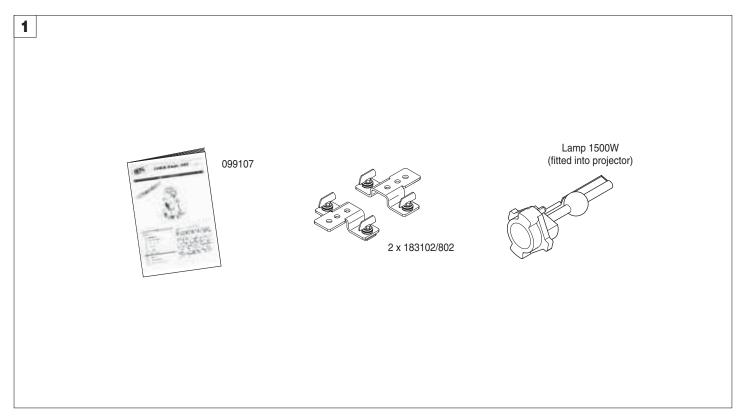
The products referred to in this manual conform to the European Community Directives to which they are subject:

- Low Voltage 2006/95/CE
- Electromagnetic Compatibility 2004/108/CE

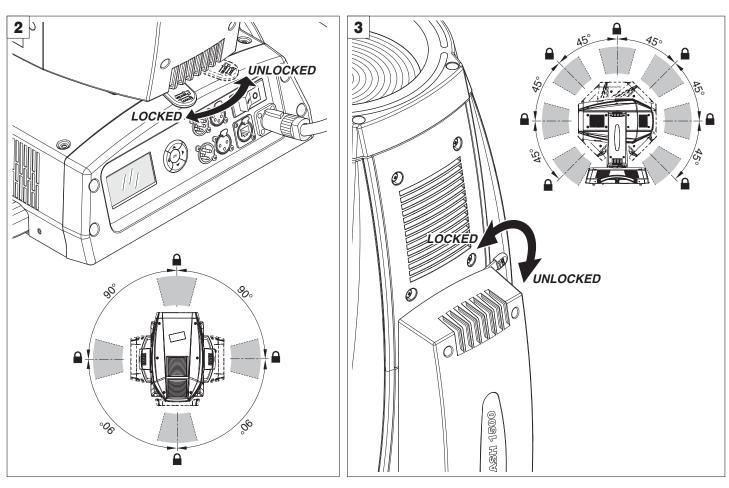
2

ALPHA WASH 1500

UNPACKING AND PREPARATION



Packing contents - Fig. 1

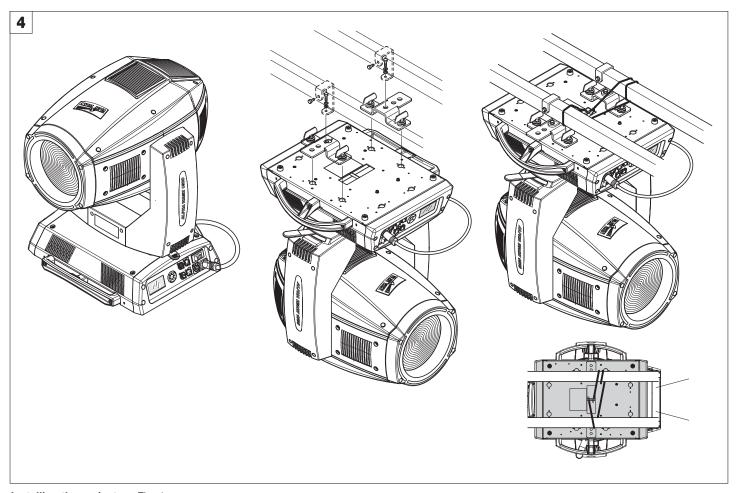


3

PAN Mechanism Lock and Release (every 90°) - Fig. 2

TILT Mechanism Lock and Release (every 45°) - Fig. 3 $\,$

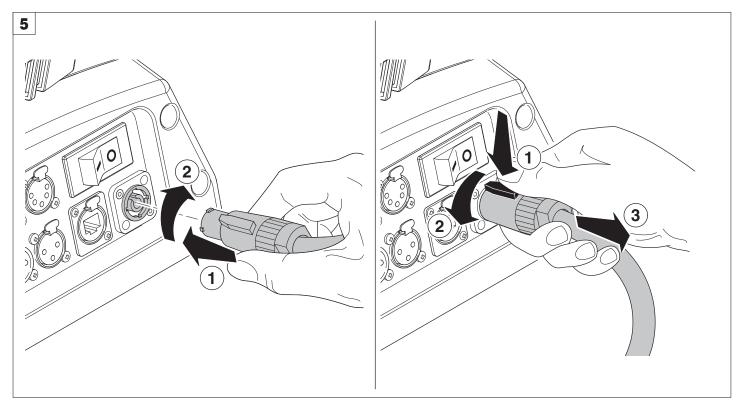
INSTALLATION AND START-UP



Installing the projector - Fig. 4

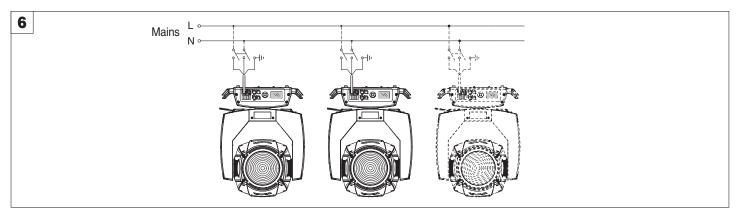
The projector can be installed on the floor resting on special rubber feet, on a truss or on the ceiling or wall.

WARNING: with the exception of when the projector is positioned on the floor, the safety cable must be fitted. (Cod. 105041/003 available on request). This must be securely fixed to the support structure of the projector and then connected to the fixing point at the centre of the base.

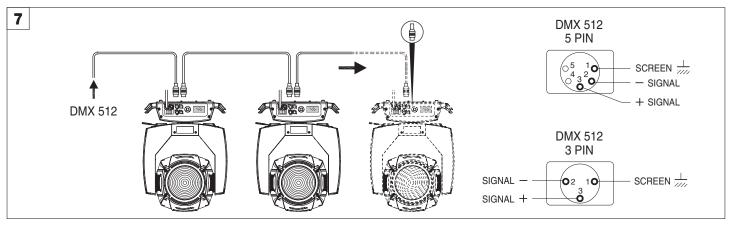


Connecting and disconnecting power cable - Fig. 5

CONTROL PANEL



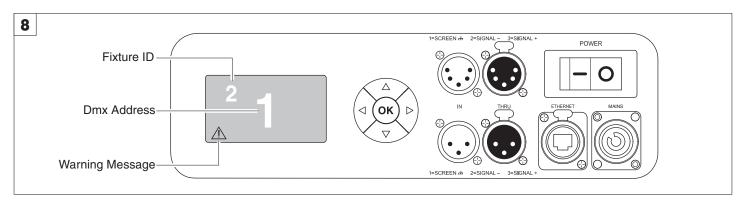
Connecting to the mains supply - Fig. 6



Connecting to the control signal line (DMX) - Fig. 7

Use a cable conforming to specifications EIA RS-485: 2-pole twisted, shielded, 1200hm characteristic impedance, 22-24 AWG, low capacity. Do not use microphone cable or other cable with characteristics differing from those specified. The end connections must be made using XLR type 3 or 5-pin male/female connectors. A terminating plug must be inserted into the last projector with a resistance of 1200hm (minimum 1/4 W) between terminals 2 and 3.

IMPORTANT: The wires must not make contact with each other or with the metal casing of the connectors. The casing itself must be connected to the shield braid and to pin 1 of the connectors.



Switching on the projector - Fig. 8

Press the switch. The projector starts resetting the effects. At the same time, the following information scrolls on the display:



Model Alpha WASH 1500 Firmware Version X.X.X Date - Hour

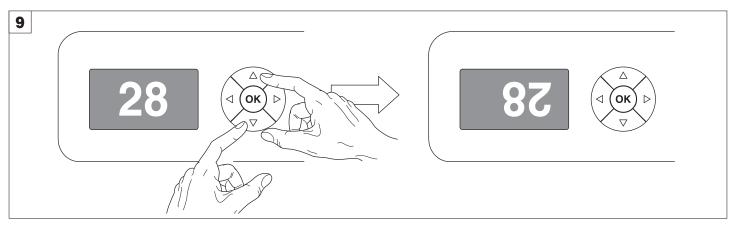
xxx (Fixture ID) Dmx Address xxx

System errors
E:
W:

On conclusion of resetting in case of absence of dmx signal, Pan and Tilt move to the "Home" position (Pan 50% - Tilt 50%). The control panel (Fig. 8) has a display and buttons for the complete programming and management of the projector menu. The display can be in one of two conditions: rest status and setting status. When it is in the rest status, the display shows the projector's DMX address and the Fixture ID address (if set).

During menu setting status, after a wait time (about 30 seconds) without any key having been pressed, the display automatically returns to rest status. It should be noted than when this condition occurs, any possible value that has been modified but not yet confirmed with the 🕟 key will be cancelled.

ALPHA WASH 1500 5



Reversal of the display - Fig. 9

To activate this function, press UP
and DOWN
keys simultaneously while the display is in the rest mode. This status will be memorised and maintained even for the next time it will be switched on. To return to the initial state, repeat the operation all over again.

Setting the projector starting address

On each projector, the starting address must be set for the control signal (addresses from 1 to 512).

The address can also be set with the projector switched off.

Setting the address: see pag. 8.

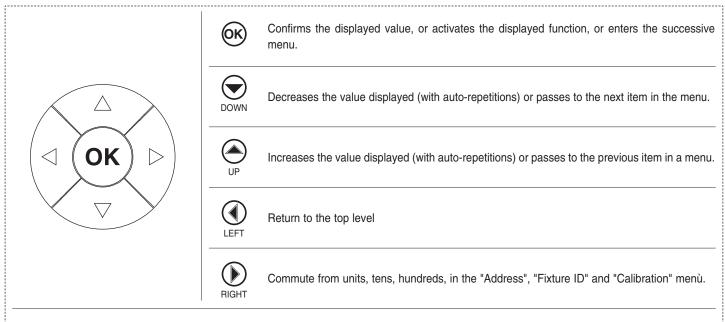
Setting the projector Fixture ID

On each projector, the Fixture ID address must be set for an easy identification of the fixtures in an installation (ID from 1 to 255).

The Fixture ID address can be set with the projector switched off.

Setting the Fixture ID: see pag. 8.

Functions of the buttons - Using the menu



USING THE MENU:

- 1) Press (or) once "Main Menu" appears on the display.
- 2) Use the UP
 and DOWN
 keys to select the menu to be used:
 - Setup (Setup Menu): To set the setting options.
 - Option (Option Menu): To set the operating options
 - Informations (Informations Menu): To read the counters, software version and other information.
 - Manual Control (Manual control Menu): To trigger the test and manual control functions.
 - Test (Test Menu): To check the proper functionning of effects
 - Advanced (Advanced Menu): Access to the "Advanced menu" is recommended for a trained technical personnel.

To enable the "Advanced" see pag.13

- 3) Press (x) to display the first item in the selected menu.
- 4) Use the UP (a) and DOWN (b) keys to select the MENU items.

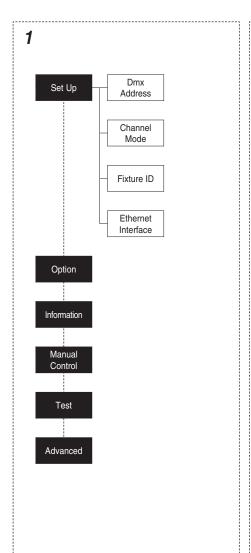
Setting addresses and options with the projector disconnected

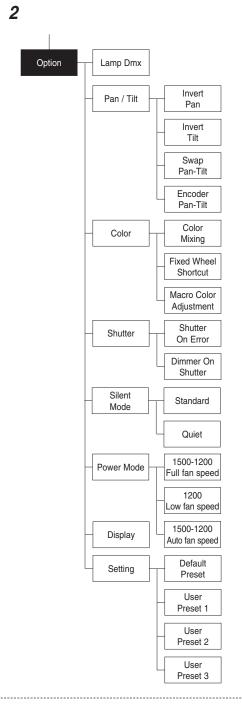
The projector's DMX address, as well as other possible operating options, can also be set when the appliance is disconnected from the electricity supply. All that is needed is to press (as to momentarily activate the display and thus access the settings. Once the required operations have been carried out, the display will switch off again after a wait time of 30 seconds.

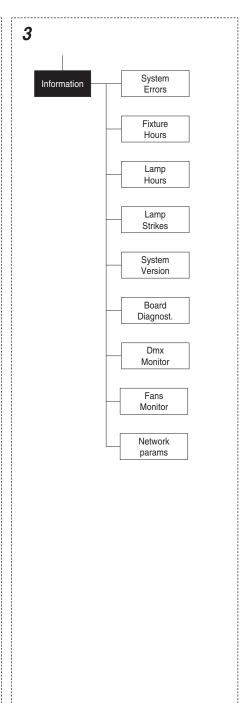
6

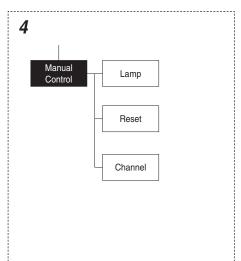
ALPHA WASH 1500

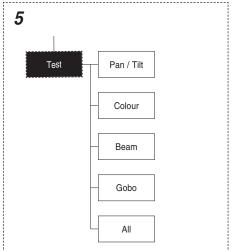
MENU SETTING

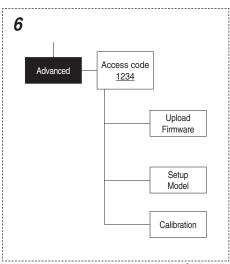




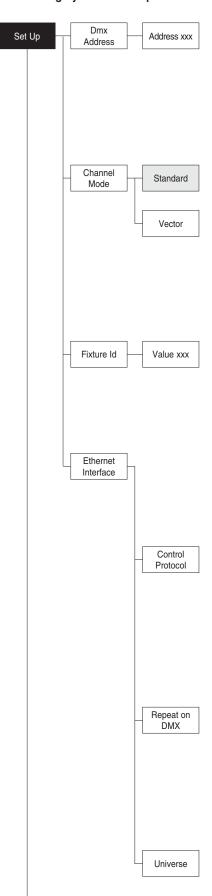








NOTE: On grey the default options



SET UP MENU

DMX ADDRESS

NOTE: without the DMX signal the Address (XXX) flashing

Allows you to select the DMX ADDRESS

- 1) Press (ok) the current DMX Adress appear on the display.
- Use the UP
 , DOWN
 , RIGHT
 keys to plan the DMX Address.
- 3) Press (x) to confirm the selection or LEFT (1) to keep current settings.

CHANNEL MODE

Allows you to select a channel arrangement from the two available.

- 1) Press 🕟 the current settings appear on the display (Standard or Vector).
- 2) Use the UP and DOWN keys to select one of the following settings:
 - Standard
 - Vector
- 3) Press (x) to confirm the selection or LEFT (1) to keep current settings.

FIXTURE ID

Allows you to select the FIXTURE ID

- 1) Press (ok) the current Fixture ID appear on the display.
- 2) Use the UP (A), DOWN (B), RIGHT (D) keys to plan the Fixture ID.
- 3) Press (ix) to confirm the selection or LEFT (1) to keep current settings.

ETHERNET INTERFACE

It lets you set the Ethernet settings to be attributed to the projector.

- 1) Premere (K).
- 2) Use the UP ♠ and DOWN ♠ keys to select the "Ethernet Interface" options to set:

Control Protocol

It lets you select the "Control Protocol" Art-net to assign according to the control unit used:

- 1) Press the current setting appears on the display.
- 2) Use the UP
 and DOWN
 keys to select one of the following settings:
 - Disabled
 - Art-net on IP 2
 - Art-net on IP 10
- 3) Press (x) to confirm the selection or LEFT (1) to keep the current setting.

Repeat on DMX

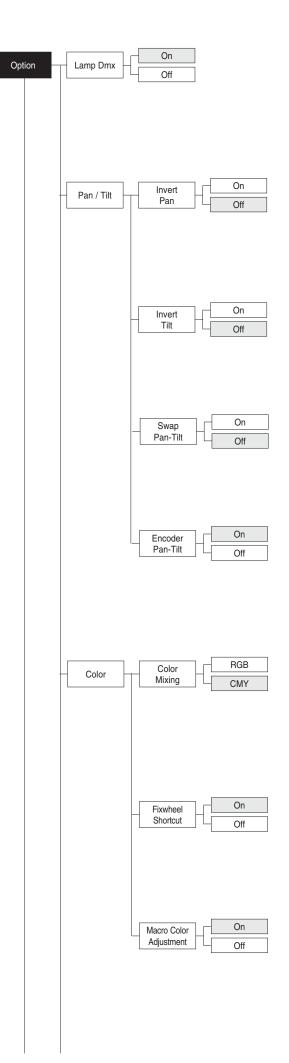
It lets you enable the transmission of the Ethernet protocol by DMX signal to all the connected projectors.

- 1) Press (x) the current setting appears on the display.
- 2) Use the UP (a) and DOWN (b) keys to select one of the following settings:
 - Disabled: DMX transmission disabled.
 - Enabled on primary: DMX transmission enabled.
- 3) Press (to confirm the selection or LEFT (to keep the current setting.

Universe

It lets you assign the "Universe" number to be assigned to a series of projectors.

- 1) Press 🕟 the current Universe address appears on the display.
- 2) Use the UP , DOWN , RIGHT keys to set the Universe address.
- 3) Press (to confirm the selection or LEFT (to keep the current setting.



OPTIONS MENU

LAMP DMX

Used for enabling lamp remote control channel.

- 1) Press (%) the current settings appear on the display (On or Off).
- 2) Use the UP
 and DOWN
 keys to enable (On) or disable (Off) the lamp remote control channel.
- 3) Press (to confirm the selection or LEFT (to keep current settings.

PAN / TILT

Invert pan

Used for reversing Pan movement.

- 1) Press 🕟 the current settings appear on the display (On or Off).
- Use the UP
 and DOWN
 keys to enable (On) or disable (Off)
 PAN inversion.
- 3) Press (x) to confirm the selection or LEFT (1) to keep current settings.

Invert tilt

Used for reversing tilt movement.

- 1) Press (OK) the current settings appear on the display (On or Off).
- Use the UP
 and DOWN
 keys to enable (On) or disable (Off)
 Tilt inversion.
- 3) Press (x) to confirm the selection or LEFT (1) to keep current settings.

Swap Pan-Tilt

Used for swapping Pan and Tilt channels (as well as Pan fine and Tilt fine).

- 1) Press 🕟 the current settings appear on the display (On or Off).
- 2) Use the UP
 and DOWN
 keys to enable (On) or disable (Off)
 Pan and Tilt channel swap.
- 3) Press (x) to confirm the selection or LEFT (1) tto keep current settings.

Encoder Pan-Tilt

Used for enabling the Pan / Tilt encoders.

- 1) Press (%) the current settings appear on the display (On or Off).
- Use the UP ♠ and DOWN ♠ keys to enable (On) or disable (Off)
 Pan / Tilt encoders.
- 3) Press (x) to confirm the selection or LEFT (1) to keep current settings.

COLOR

Color mixing

Used for reversing the CMY color mixing system.

- 1) Press (the current settings appear on the display (On or Off).
- 2) Use the UP

 and DOWN

 keys select one of the following settings: RGB color mixing mode CMY color mixing mode
- 3) Press (to confirm the selection or LEFT (to keep current settings.

Fixed wheel short-cut

Used for optimizing color change time so that the disc turns in the direction that requires shorter movement.

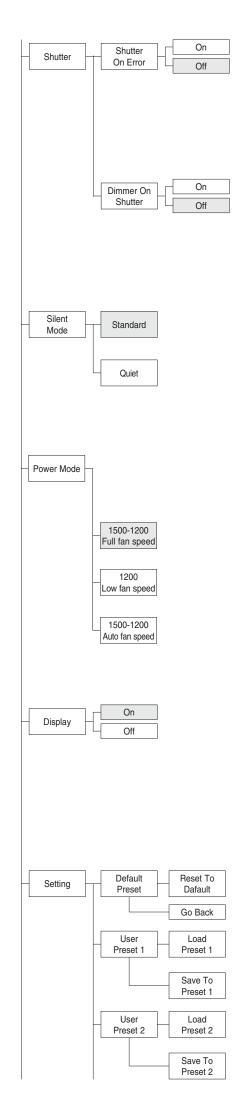
- 1) Press (N) the current settings appear on the display (On or Off).
- 2) Use the UP
 and DOWN
 keys to enable (On) or disable (Off) color change optimization.
- Press (to confirm the selection, or LEFT (to keep current settings.

Macro color adjustment

It lets you enable the overwriting of a "Macro Colour" with the Cyan, Magenta, Yellow, CTO and Colour wheel channels.

Press (the current setting appears on the display.

- 2) Press (x) to confirm the selection or LEFT (1) to keep the current setting.



SHUTTER

Shutter on error

Used for automatically closing the stop/strobe in the event of Pan/Tilt position error.

- 1) Press (%) the current settings appear on the display (On or Off).
- 2) Use the UP
 and DOWN
 keys to enable (On) or disable (Off) automatic stop/strobe closing in the event of Pan/Tilt position error.
- 3) Press (to confirm the selection, or LEFT (to keep current settings.

Dimmer on Shutter

Enables automatic closing of the dimmer when the strobe is completely closed.

- 1) Press (ix) the current settings appear on the display (On or Off).
- 2) Use the UP
 and DOWN
 keys to enable (On) or disable (Off) the automatic closing of the dimmer.
- 3) Press (ix) to confirm the selection or LEFT (1) to keep current settings.

SILENT MODE

It lets you select the "Silent Mode" from the two available.

- 1) Press (ix) the current setting appears on the display.
- 2) Use the UP ♠ and DOWN ♠ keys to select one of the following settings: Standard: Maximum speed and consequently maximum effects noise level. Quiet: reduces the speed of some effects, thereby reducing their noise level.
- 3) Press (to confirm the selection or LEFT (to keep the current setting.

POWER MODE

Allows you to select a Power Mode from the three available.

- 1) Press (the current settings appear on the display.
- 2) Use the UP (a) and DOWN (b) keys to select one of the following settings:
 - 1500-1200W Full fan speed: Lamp can change from full-power (1500W) to half-power (1200W) using the LAMP CONTROL channel.
 Fans always work at Full speed
 - 1200W Low fan speed: Lamp constantly works in half-power mode (1200W) while the Fan always works at Low speed. With LAMP CONTROL channel you can only switch the lamp ON and OFF.
 - 1500-1200W Auto fan speed: Lamp can change from full-power (1500W) to half-power (1200W) using the LAMP CONTROL channel. Automatically the fans switch from Full speed to Low speed respectively.
- 3) Press (to confirm the selection or LEFT (to keep current setting.

DISPLAY

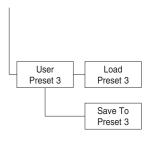
Used for automatically reduce brightness on the display after about 30 seconds in idle.

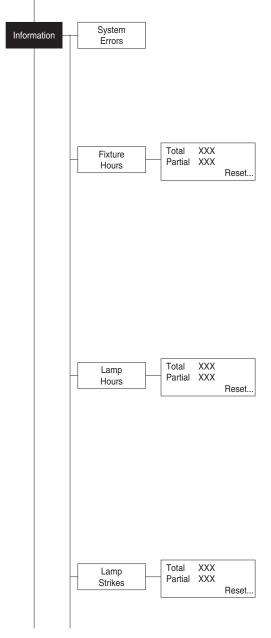
- 1) Press (the current settings appear on the display (On or Off).
- 2) Use the UP
 and DOWN
 keys to enable (On) or disable (Off) the decreasing of display brightness.
- Press (to confirm the selection or LEFT (to keep current settings.

SETTING

Used to save 3 different settings of the items in the options menu and relative submenus.

- 1) Press (%) "Default preset" appears on the display.
- 2) Use the UP
 and DOWN
 keys to select one of the following configurations:
 - Default preset (*)
 - User preset 1
 - User preset 2
 - User Preset 3
- 3) Press 🔊 "Load preset X" appears on the display.
- 4) Use the UP ♠ and DOWN ♥ keys to select:
 - Load preset \boldsymbol{X} to recall a previously stored configuration.





- Save to preset X to store the current configuration.
 a confirmation message (Are you sure?) appears on the display.
- 5) Select YES to confirm the selection or NO to keep the current setting and return to the next higher level.

(*) DEFAULT PRESET

Used for restoring default values on all options menu items and relevant submenus.

- 1) Press (x), a confirmation message (Are you sure?) appears on the display .
- 2) Select YES to confirm the selction or NO to keep current setting.

OPTION DEFAULT Lamp DMX On Invert Pan Off Invert Tilt Off Off Swap Pan-Tilt **Encoder Pan-Tilt** On CMY Colour mixing Fixed Wheel Shortcut On Macro Color Adjustment On Shutter on error Off Dimmer on Shutter Off Silent Mode Standard

Power Mode 1500-1200W full fan speed

Display On

INFORMATION MENU

SYSTEM ERRORS

Shows a list of warnings and messages relevant to errors occurred since the fixtures switching-on.

- Pressing you are allowed to reset the SYSTEM ERRORS list.
 A confirmation message (Are you sure you want to clear error list ?)
 appears on the display.
- 2) Select YES to reset the list or NO to go back.

FIXTURE HOURS

Used for displaying projector operating hours (total and partial).

1) Press 🔊 - Hours total and partial appears on the display.

Total counter

Counts the number of projector working life hours (from manufacture to date).

Partial counter

Counts the number of partial projector working life hours since the last reset to date.

- 2) Press (to reset partial projector working hours a confirmation message (Are you sure?) appears on the display.
- 3) Select YES to reset partial projectors counter or NO to keep the current setting and return to the top menu level.

LAMP HOURS

Used for displaying the lamp working hours (total and partial).

1) Press 🕟 - Hours total and partial appears on the display.

Total counter

Counts the number of projector working hours with the lamp on (from manufacture to date).

Partial counter

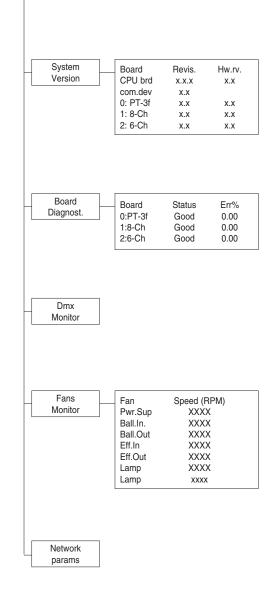
Counts the number of lamp working hours since the last reset to date.

- 2) Press (x) to reset partial lamp working hours, a confirmation message (Are you sure?) appears on the display.
- 3) Select YES to reset partial counter or NO to keep the current setting and return to the top menu level

LAMP STRIKES

Used for displaying the number of times the lamp was turned on (total and partial).

1) Press (R) - the number of times the lamp was turned on (total and



Manual Control

Lamp
On
Off
Off

Reset
Yes

partial) appears on the display.

Total counter

Counts the number of times the lamp was turned on (from manufacture to date).

Partial counter

Counts the number of times the lamp was turned on since the last reset to date.

- 2) Press (x) to reset partial lamp strikes hours, a confirmation message (Are you sure?) appears on the display.
- Select YES to reset partial counter or NO to keep the current setting and return to the top menu level

SISTEM VERSION

Used for displaying the software and hardware version of each board installed in the projector.

CPU brd (CPU board)

0: PT-3f (Pan / Tilt board)

1: 8-Ch (8 channel board)

2: 6-Ch (6 channel board)

BOARD DIAGNOSTIC

Used for displaying the status error of each board installed in the projector:

0: PT-3f (Pan / Tilt board)

1: 8-Ch (8 channel board)

2: 6-Ch (6 channel board)

DMX MONITOR

Used for displaying the projector DMX channel level in bit (Val) and in percentage (Perc).

FANS MONITOR

Used for displaying the speed of each fan installed in the projector:

Pwr.Sup (Power supply Fan)

Ball. IN (Ballast IN Fan)

Ball. Out (Ballast OUT Fan)

Eff.IN (Effects IN Fan)

Eff.OUT (Effects OUT Fan)

Lamp (Lamp Fan)

Lamp (Lamp Fan)

NETWORK PARAMS

Allows the "Network" parameters of the projector to be displayed or:

IP address: Internet Protocol address (two projectors must not have the same IP address)

IP mask:

Mac address: Media Access Control: the projector's Ethernet Address.

MANUAL CONTROL

LAMP

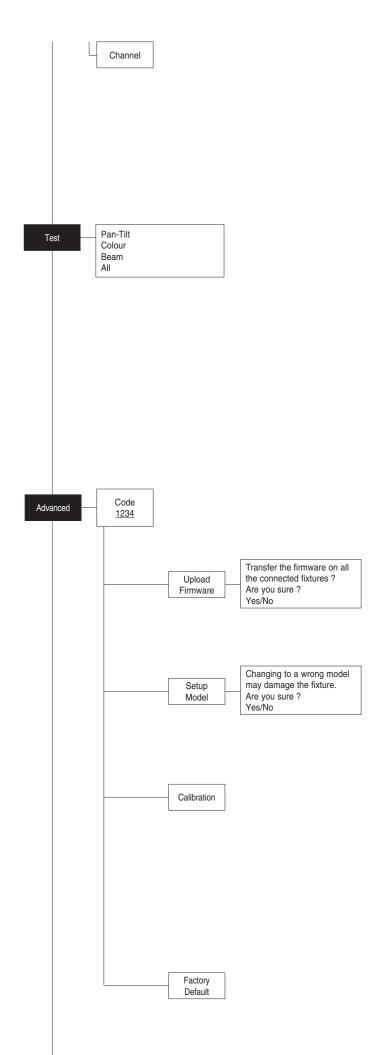
Used for turning lamp on and off from the projector control panel.

- 1) Press (%) the current settings appear on the display (On or Off).
- 2) Use the UP
 and DOWN
 keys to turn the lamp on (On) or off (Off)
- Press (**) to confirm the selection or LEFT (**) to keep current settings and return to the top level.

RESET

Used for resetting the projector.

- 1) Press (to reset the projectors, a confirmation message (Are you sure ?) appears on the display.
- Select YES to starting reset the fixture or NO to keep the current setting and return to the top menu level.



CHANNEL

Used for setting channel levels from the projector control panel.

- 1) Press (or) the first channel appears on the display.
- 2) Use the UP
 and DOWN
 keys to select the required channel:
- 3) Press ♠ and use the UP ♠ and DOWN ♠ keys to select the required DMX level (value between 0 and 255).
- 4) Press LEFT (1) to return to the top menu level.

TEST MENU

AUTOTEST

Allows you to check the proper functioning of effects.

- 1) Press (%).
- 2) Use the UP
 and DOWN
 keys to select the required test.
- 3) Press (to confirm the selection or LEFT (to return to the top menu level.

Test sequence:

Pan - Tilt effects (Pan & Tilt)

Colour effects (CMY, colour wheel)

Beam effects (Stopper-Strobe / Dimmer / Iris / Beam shaper)

All effects

ADVANCED MENU

To enable the "Advanced Menu" set up the "Access code" (1234) using the UP (A), DOWN (A), RIGHT (D) keys.

Press (ok) - "Menu advanced" appears on the display

UPLOAD FIRMWARE

Allows you to transfer the firmware from 1 fixture to all the connected fixtures.

- 1) Press (x), a confirmation message appears on the display.
- 2) Select YES to start the firmware loading or NO to keep the current setting and return to the top menu level

SETUP MODEL

Allows you to change the default model of projector.

- 1) Press (a confirmation message appears on the display.
- 2) Select YES to define the model of projector or NO to keep the current setting and return to the top menu level.

CALIBRATION

Allows you to adjust effects from the control panel to obtain perfect uniformity between the projectors.

- 1) Press \odot "channels" appears on the display.
- 2) Using the UP (a) and DOWN (b) keys, select the effect you wish to regulate.
- 3) Press ♠ and use the RIGHT ♠, UP ♠ and DOWN ๗ buttons to make the adjustment by setting a value between 0 and 255.
- 4) Press (to confirm the selection or LEFT (to keep current settings and return to the top level.

FACTORY DEFAULT

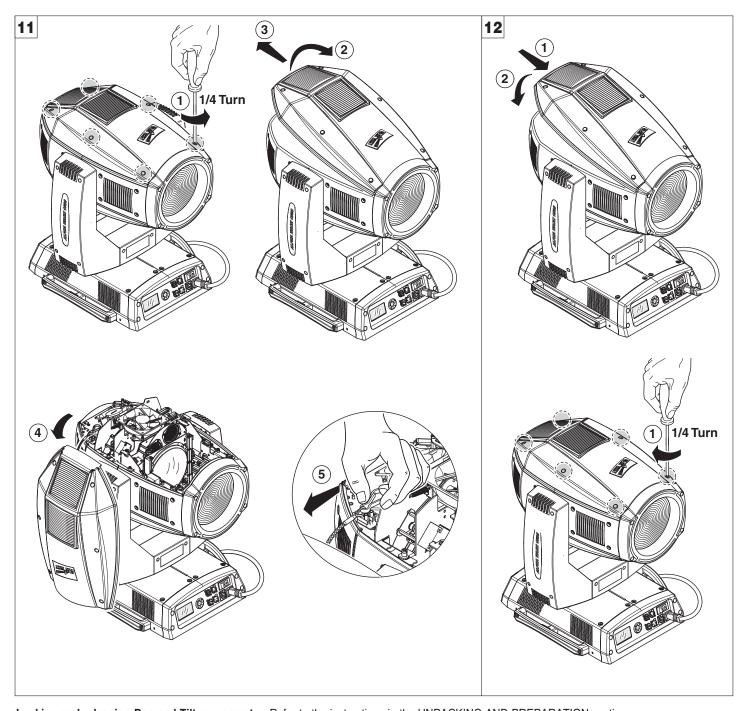
13

Allows you to restore default values of all channels (128).

- Select YES to reset calibration to factory default or NO to keep the current setting and return to the top menu level.

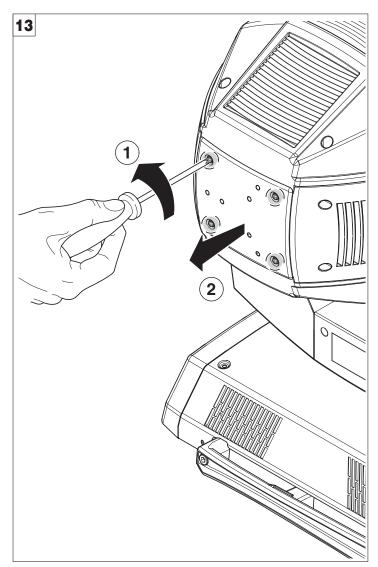
ALPHA WASH 1500

MAINTENANCE

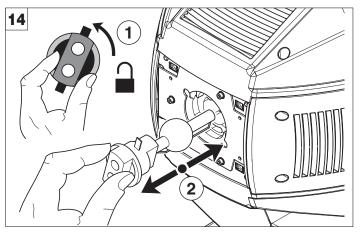


Locking and releasing Pan and Tilt movements - Refer to the instructions in the UNPACKING AND PREPARATION section. **Opening the head covers** - Fig. 11.

Closing the head covers - Fig. 12.



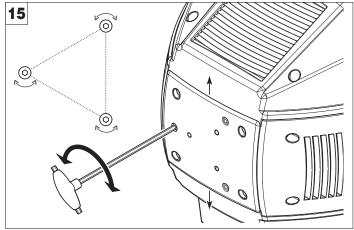
Opening and closing lamp compartment - Fig. 13



Lamp change - Fig 14

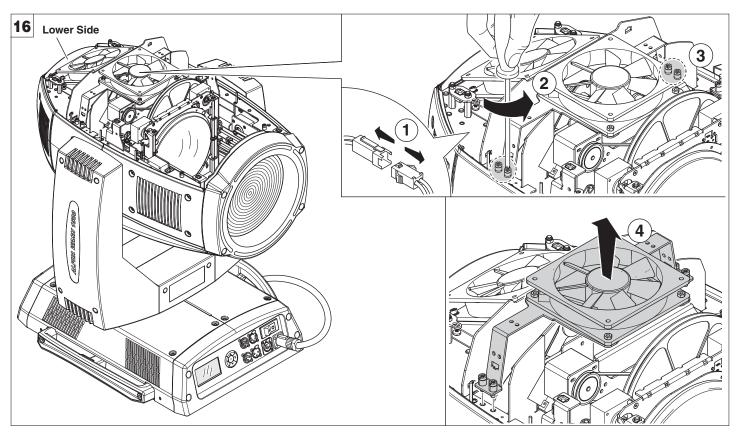
Take the new lamp out of its package and insert in the fitting.

WARNING: do not touch the lamp's envelope with bare hands. Should this happen, clean the bulb with a cloth soaked in alcohol and dry it with a clean, dry cloth.

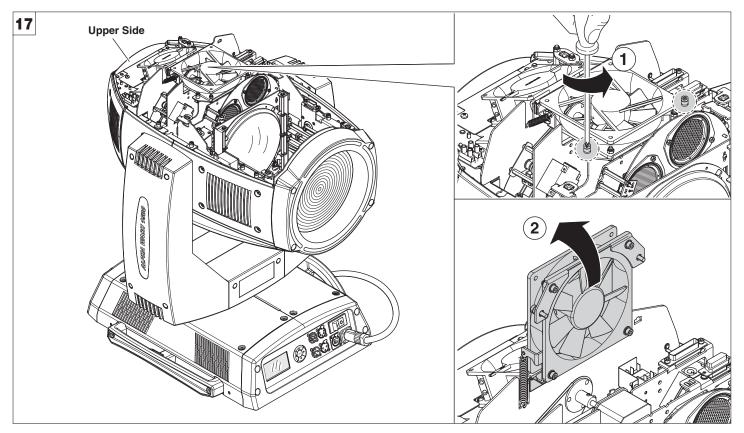


Lamp regulation - Fig. 15

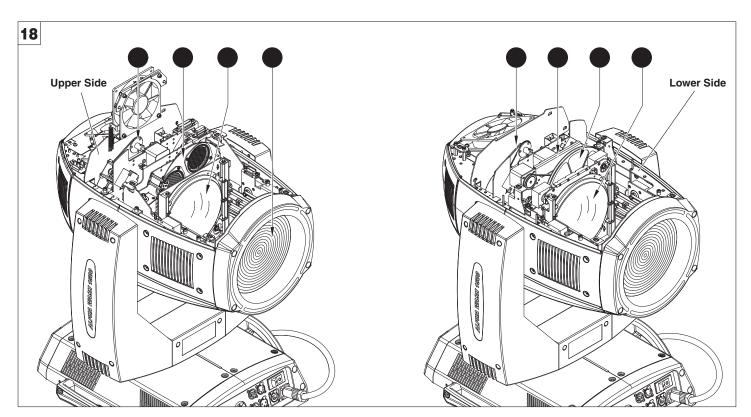
To centre the lamp, turn the three adjusting screws as shown in the figure.



Fan support plate opening and closing (Lower side) - Fig. 16



Fan support plate opening and closing (Upper side) - Fig. 17

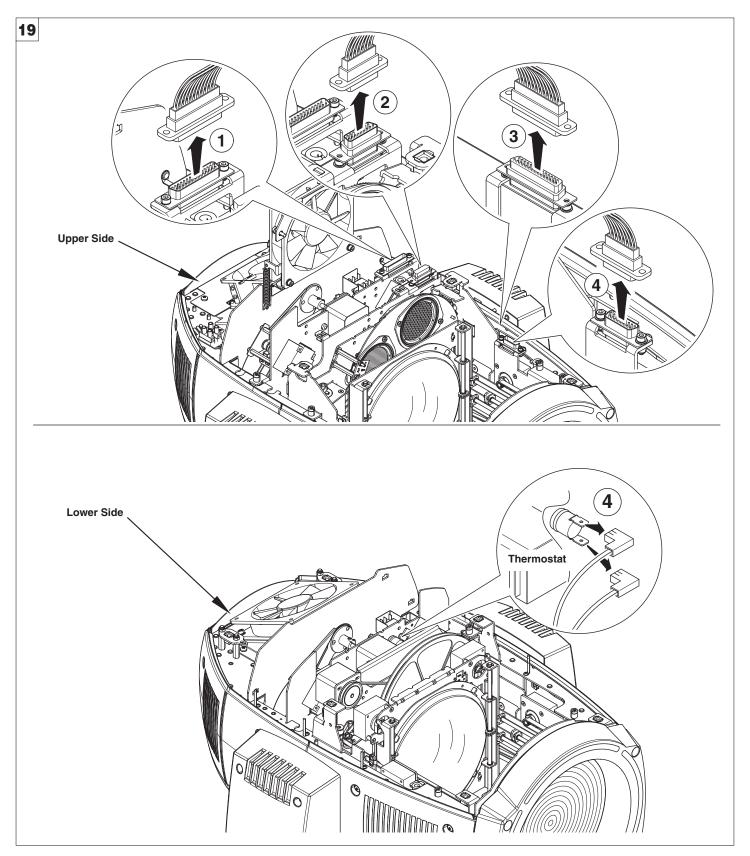


Periodical cleaning - Fig. 18

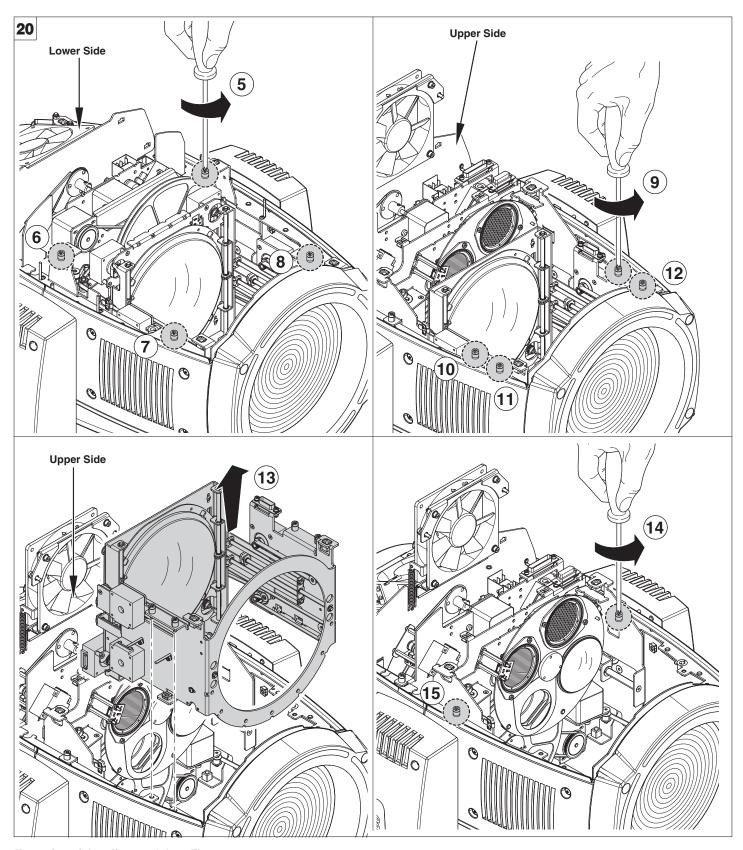
To ensure optimal operation and performance for a long time it is essential to periodically clean the parts subject to dust and grease deposits. The frequency with which the following operations are to be carried out depends on various factors, such as the amount of the effects and the quality of the working environment (air humidity, presence of dust, salinity, etc.).

Use a soft cloth dampened with any detergent liquid for cleaning glass to remove the dirt from the reflectors, from the lenses and filters. It is recommended that the projector undergoes an annual service by a qualified technician for special maintenance involving at least the following operations:

- General cleaning of internal parts.
- Restoring lubrication of all parts subject to friction, using lubricants specifically supplied by Clay Paky.
- General visual check of the internal components, cabling, mechanical parts, etc.
- Electrical, photometric and functional checks; eventual repairs.

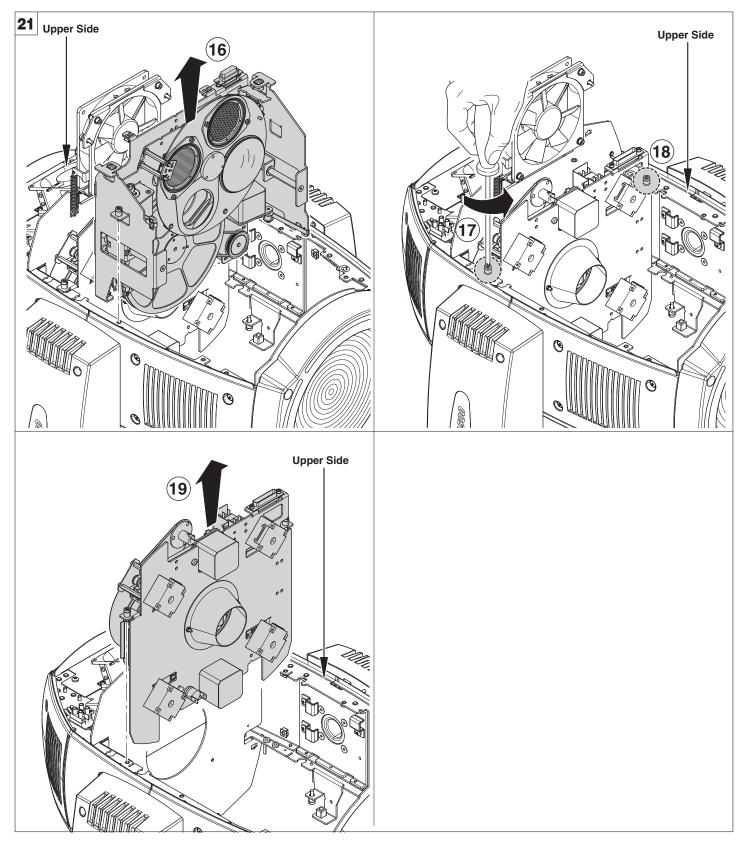


Extraction of the effect modules: Preliminary operations - Fig. 19



Extraction of the effect modules - Fig. 20
IMPORTANT: Grasp the modules using the support structure and not the details which could get damaged.
Insertion of the effect modules: Repeat the operations indicated in Fig. 20 and 21 in reverse order

ALPHA WASH 1500 18



Extraction of the effect modules - Fig 21

IMPORTANT: Grasp the modules using the support structure and not the details which could get damaged.

Insertion of the effect modules: Repeat the operations indicated in Fig. 20 and 21 in reverse order

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TECHNICAL INFORMATION

Power supplies available

200-240V 50/60Hz

Input power

•2000VA a 230V 50Hz.

Lamp

Discharge lamp.

- Type HTI 1500W/60/P50-L Lok-it Osram (L10102)
- Cap PGJ50
- Colour temperature 6000 K
- Luminous flux 135000 lm
- Average life 750 h
- Any working position

Motors

21 stepper motors, operating with microsteps, totally microprocessor controlled.

Optical unit

660

(25.98")

• Elliptic reflector with high luminous efficiency

Channels

Max 23 control channels.

Inputs

• DMX 512

Movable body

- Movement by means of two stepper motors, controlled by microprocessor.
- Automatic repositioning of PAN and TILT after accidental movement not controlled by control unit.
- Travel:
- PAN = 540°
- TILT = 252°
- Maximum speeds:
 - PAN = 4.0 sec (360°)
- TILT = 3.2 sec (252°)
- Resolution:
- PAN = 2.11°
- PAN FINE = 0.008°
- $TILT = 0.98^{\circ}$
- TILT FINE = 0.004°

IP20 protection rating

- Protected against the entry of solid bodies larger than 12mm (0.47").
- No protection against the entry of liquids.

CE Marking

In conformity with the European Union Low Voltage Directive 2006/95/CE and Electromagnetic compatibility Directive 2004/108/CE.

Safety Devices

- Bipolar circuit breaker with thermal protection.
- Automatic break in power supply in case of overheating or failed operation of cooling system.

Cooling

Forced ventilation with axial fans.

Body

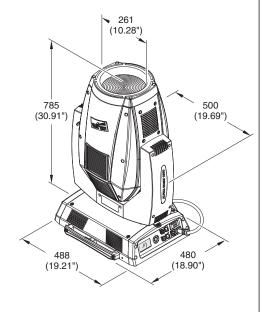
- Aluminium structure with die-cast plastic cover.
- Two side handles for transportation.
- Device locking PAN and TILT mechanisms for transportation and maintenance.

Working position

Functioning in any position.

Weights

about 44.90 Kg (98lbs, 12ozs).



570

CAUSE AND SOLUTION OF PROBLEMS

	TH	IE P	ROJ	ECTOR WILL NOT SWITCH ON				
		El	_EC	FRONICS NON-OPERATIONAL	BROBLEMO			
			DE	FECTIVE PROJECTION	PROBLEMS			
				REDUCED LUMINOSITY				
				POSSIBLE CAUSES	CHECKS AND R	REMEDIES		
•			No mains supply. Check the power supply voltage.					
•			•	Lamp exhausted or defective.	Replace the lamp. (See instructions).			
	•			Signal transmission cable faulty or disconnected.	Replace the cables.			
	•			Incorrect addressing.	Check addresses (see instructions).			
	•	Fault in the electronic circuits. Call an authorised technician.						
		•		Lenses or reflector broken	Call an authorised technician.			
		•	•	Dust or grease deposited.	Clean (see instructions).			

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CHANNEL FUNCTION

ALPHA WASH 1500

CHANNEL	CHANNEL MODE						
CHANNEL	STANDARD	VECTOR					
1	CYAN	CYAN					
2	MAGENTA	MAGENTA					
3	YELLOW	YELLOW					
4	С.Т.О	С.Т.О					
5	COLOUR WHEEL 1	COLOUR WHEEL 1					
6	COLOUR WHEEL 2	COLOUR WHEEL 2					
7	MACRO COLOURS	MACRO COLOURS					
8	STOP / STROBE	STOP / STROBE					
9	DIMMER	DIMMER					
10	DIMMER FINE	DIMMER FINE					
11	BEAM SHAPER CHANGE	BEAM SHAPER CHANGE					
12	BEAM SHAPER ROTATION	BEAM SHAPER ROTATION					
13	ZOOM	ZOOM					
14	PAN	PAN					
15	PAN FINE	PAN FINE					
16	TILT	TILT					
17	TILT FINE	TILT FINE					
18	FUNCTION	FUNCTION					
19	RESET	RESET					
20	LAMP CONTROL (with Option "Lamp DMX" ON)	LAMP CONTROL (with Option "Lamp DMX" ON)					
21		PAN - TILT TIME					
22		COLOUR TIME					
23		BEAM TIME					

• COLOUR MIXING - channel 1 - 2 - 3

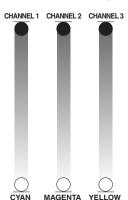
Operation with option color mixing: RGB



BIT	%	EFFECT
255	100	COLOUR EXCLUDED
0	0.0	COLOUR INSERTED

 $\label{lem:mapping} \begin{tabular}{ll} \textbf{IMPORTANT:} The lamp dim to half power 1 second after all the 3 channels stay at 0\% level. The lamp goes back to full power when the channels level is put higher than 0\%. \\ \end{tabular}$

Operation with option color mixing: CMY



BIT	%	EFFECT
255	100	EFFECT COLOUR INSERTED
0	0.0	COLOUR EXCLUDED

IMPORTANT: The lamp dim to half power 1 second after all the 3 channels stay at 100% level. The lamp goes back to full power when the channels level is put lower than 100%.

• C.T.O. - channel 4



BIT	%	EFFECT
255	100	FILTER INSERTED
0	0.0	FILTER EXCLUDED

• COLOUR WHEEL 1 - channel 5



BIT	%	EFFECT
255	100	FAST ROTATION 160 rpm
128	50.0	SLOW ROTATION 0.2rpm
117	46.0	RED
97	38.0	UV FILTER
77	30.0	FULL GREEN
58	23.0	AQUAMARINE
39	15.0	ORANGE
20	8.0	BLUE
0	0.0	WHITE

• COLOUR WHEEL 2 - channel 6



BIT	%	EFFECT
255	100	FAST ROTATION 160 rpm
128	50.0	SLOW ROTATION 0.2rpm
117	46.0	GREEN
97	38.0	PINK
77	30.0	CTB 8000
58	23.0	LIGHT GREEN
39	15.0	LAVENDER
20	8.0	CTO 3200
0	0.0	WHITE

• MACRO COLOURS - channel 7

COLOR NAME	BIT	%	ROSCO CODE	LEE	CYAN BIT	MAGENTA BIT	YELLOW BIT	CTO BIT	WHEEL 1 BIT	WHEEL 2 BIT
Unused Range Random Macro Color	0	0,0		-	-	-	-	-	-	
(only for Macro effects)	1	0,5	-	-	-	-	-	-	-	-
Mad bastard amber	2-3	1,0-1,2	004	004	0	0	115	89	0	0
Mad Yellow Bright Red	4-5 6-7	1,7-2,0 2,5-3,0	010 026	010 026	0	0 255	212 0	80 255	37	0
Lavender	8-9	3,2-3,7	058	058	132	130	0	123	0	0
Pale blue Sky blue	10-11 12-13	4,0-4,2 4,7-5,0	063 068	063 068	97 237	0 55	115 92	102 105	0	0
Tokyo Blue	14-15	5,5-6,0	071	071	255	170	0	109	57	ŏ
Just Blue	16-17	6,2-6,7	079	079	255	86	0	100	0	0
Lime green Dark Yellow Green	18-19 20-21	7,0-7,5 8,0-8,2	088 090	088 090	90 182	0	196 255	74 67	0	0
Spring yellow	22-23	8,7-9,0	100	100	0	0	188	83	0	0
Yellow Light amber	24-25 26-27	9,5-9,7 10.0-10.5	101 102	101 102	0	0	255 170	106 132	0	0
Straw	28-29	11,0-11,2	103	103	ő	Ö	121	107	0	0
Deep amber Orange	30-31 32-33	11,7-12,0 12,5-13,0	104 105	104 105	0	0 104	179 210	155 255	0	0
Primary red	34-35	13,2-13,7	106	182	ő	0	0	0	117	ő
Light rose	36-37 38-39	14,0-14,2	107	107	0	85	29	170	0	0
English rose Light Salmon	40-41	14,7-15,0 15,5-16,0	108 109	108 109	0	59 95	54 83	170 152	0	0
Dark pink	42-43	16,2-16,7	111	111	0	108	1	164	0	0
Peacock blue Medium blue green	44-45 46-47	17,0-17,5 18,0-18,2	115 116	115 116	77 132	0	110 131	0	77 58	0
Steel blue	48-49	18,7-19,0	117	117	117	0	128	110	0	0
Light blue	50-51 52-53	19,5-20,0 20,5-21,0	118 119	118 119	168 255	0 113	129 0	80 113	0	0
Dark blue Deep Blue	54-55	21,2-21,7	120	120	255	0	0	114	0	40
Leaf green	56-57	22,0-22,5	121	121	111	0	205	0	0	0
Fern Green Mauve	58-59 60-61	23,0-23,2 23,7-24,0	122 126	122 126	0 119	0 255	0	87 255	0	116 0
Bright pink	62-63	24,2-24,7	128	128	0	255	1	169	0	0
Marine blue Medium blue	64-65 66-67	25,0-25,5 26,0-26,2	131 132	131 132	0 255	0 100	112 0	0 87	58 0	0 57
Golden amber	68-69	26,7-27,0	134	134	0	92	136	255	0	0
Deep golden amber Pale lavender	70-71 72-73	27,5-28,0 28,2-28,7	135 136	135 136	73	159 80	255 0	255 117	0	0
Special Lavender	74-75	29,0-29,5	137	137	95	83	33	110	0	0
Pale green	76-77	29,7-30,0	138	138	77	0	154	52	0	0
Light green Primary green	78-79 80-81	30,5-31,0 31,2-31,7	121 139	121 139	0	0	255 255	0 71	58 77	0
Bright Blue	82-83	32,0-32,5	141	141	199	0	130	76	0	0
Apricot Bright rose	84-85 86-87	33,0-33,2 33,7-34,0	147 148	147 148	0	71 255	67 1	255 255	0	0
Pale Gold	88-89	34,2-34,7	152	152	ő	0	102	128	0	0
Pale rose	90-91	35,0-35,5	154	154	0	32 113	54	129	0	0
Pink Deep Orange	92-93 94-95	36,0-36,2 36,7-37,0	157 158	157 158	0	104	1 255	224 255	0	0
Bastard amber	96-97	37,5-38,0	162	162	0	22	102	137	0	0
Flame red Daylight Blue	98-99 100-101	38,2-38,7 39,0-39,5	164 165	164 165	139	255 0	255 101	255 102	0	0
Liliac tint	102-103	40,0-40,5	169	169	49	51	74	107	0	0
Deep Lavender Lagoon blue	104-105 106-107	41,0-41,2 41,7-42,0	170 172	170 172	85 132	101 0	0 112	118 0	0 58	0
Chrome Orange	108-109	42,5-43,0	179	179	0	69	255	255	0	0
Dark Lavender Congo Blue	110-111 112-113	43,2-43,7 44,0-44,2	180 181	180 181	125 255	128 255	0	88 163	0	0
Alice Blue	114-115	44,7-45,0	197	197	128	79	0	74	0	0
Full CTB 1/2 CTB	116-117 118-119	45,5-46,0 46,2-46,7	201 202	201 202	89 81	22 29	61 95	72 89	0	0
1/4 CTB	120-121	47,0-47,5	203	202	22	42	104	84	0	ŏ
Full CT Orange	122-123	48,0-48,2	204 205	204	0	58	131	158	0	0
1/2 CTO 1/4 CTO	124-125 126-127	48,7-49,0 49,5-49,7	205	205 206	0	0 48	99 116	103 98	0	0
Minus green	128-129	50,0-50,5	247	247	0	77	0	133	0	0
Half minus green 3/4 CTB	130-131 132-133	51,0-51,2 51,7-52,0	248 281	248 281	0 81	55 0	0 87	133 83	0	0
3/4 CT Orange	134-135	52,5-53,0	285	285	0	0	128	126	Ö	0
Jade Mallard green	136-137 138-139	53,2-53,7 54,0-54,2	323 325	323 325	87 255	0	134 0	0	61 81	0
Fuschia pink	140-141	54,7-55,0	345	345	80	122	0	118	0	0
Glacier blue	142-143 144-145	55,5-56,0 56,2-56,7	352 353	352 353	144 136	0	121 134	80 80	0	0
Lighter blue Half CT straw	146-147	57,0-57,5	353 442	353 442	136	0	134	110	0	0
Light Lavender	148-149	58,0-58,2	052	052	60	84	0	87	0	0
Magenta CP Gold	150-151 152-153	58,7-59,0 59,5-60,0	113 N/A	113 N/A	0	255 0	125 0	255 255	0	41 0
CP Gold 1	154-155	60,5-61,0	N/A	N/A	0	0	0	255	0	20
CP Gold 2 CP Green	156-157 158-159	61,2-61,7 62,0-62,5	N/A N/A	N/A N/A	0 255	71 0	255 0	255 0	0	20 117
CP Lavender	160-161	63,0-63,2	N/A	N/A	0	0	0	0	58	39
CP Electric blue	162-163	63,7-64,0	N/A	N/A	255	0	0	0	58	39
CP Ice CP Pink	164-165 166-167	64,2-64,7 65,0-65,5	N/A N/A	N/A N/A	0	0	0	0 255	58 0	20 39
CP Deep magenta	168-169	66,0-66,2	N/A	N/A	0	255	0	255	0	39
CP Red 1 CP Red 2	170-171 172-173	66,7-67,0 67,5-68,0	N/A N/A	N/A N/A	0	255 255	255 0	255 0	0 117	39 0
CP Red 3	174-175	68,2-68,7	N/A	N/A	0	255	255	255	117	39
CP Light green 1	176-177 178-179	69,0-69,5 69,7-70,0	N/A N/A	N/A N/A	0	0	0	0	0	58 117
CP Light green 2 CP Brown 1	180-181	70,5-71,0	N/A N/A	N/A N/A	0	103	0	0	39	117
CP Brown 2	182-183	71,2-71,7	N/A	N/A	0	121	0	255	39	117
CP Marine Unused Range	184-185 186-255	72,0-72,5 73,0-100	N/A	N/A	255	83	0 -	0 -	0 -	117
	1	,			l	l	l	l		

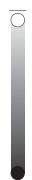
• STOP / STROBE - channel 8



BIT	%	EFFECT
252 - 255	98.7 - 100	OPEN
239 - 251	93.7 - 98.2	RANDOM FAST STROBE
226 - 238	88.7 - 93.2	RANDOM MEDIUM STROBE
213 - 225	83.7 - 88.2	RANDOM SLOW STROBE
208 - 212	81.7 - 83.2	OPEN
207	81.2	FAST PULSATION
108 104 - 107	42.5 41.0 - 42.0	SLOW PULSATION OPEN
104 - 107	40.5	FAST STROBE (12 flash/sec)
4	1.7	SLOW STROBE (1 flash/sec)
0-3	0.0 - 1.2	CLOSED

IMPORTANT: The lamp dim to half power 1 second after the channel stay at 0% level. The lamp goes back to full power when the channel level is put higher than 0%.

• DIMMER - channel 9



BIT	%	EFFECT
255	100	271201
0	0.0	

The lamp is linearly dimmed from full power to half power electronicaly and mechanically from half power to off.

• DIMMER FINE - channel 10



BIT	%	EFFECT
255	100	
200	100	
0	0.0	

• BEAM SHAPER CHANGE - channel 11



BIT	%	EFFECT
192-255	75.0-100	BEAM SHAPER 3
		BEAM SHAPER 2
128-191	50.0-74.7	BEAM SHAPER 2
64-127	25.0-49.7	BEAM SHAPER 1
0 - 63	0.0 - 24.7	WHITE

• BEAM SHAPER ROTATION - channel 12



BII	%	EFFECT
255	100	FAST ROTATION (120 rpm)
193	75.5	SLOW ROTATION (3 rph)
191 - 192	74.7 - 75.0	STOP
190	74.2	SLOW ROTATION (3 rph)
128	50.0	FAST ROTATION (120 rpm)
127	49.7	POSITION 540°
105	41.7	POSITION 450°
84	33.0	POSITION 360°
63	24.7	POSITION 270°
42	16.2	POSITION 180°
21	8.2	POSITION 90°
0	0.0	POSITION 0°

• ZOOM - channel 13



BIT	%	EFFECT
255	100	WIDE BEAM
0	0.0	NARROW BEAM

• PAN - channel 14

Operation with option InvertPan $\,\hat{\circ}\,$ Off (Tilt conventionally represented at 14% and option Invert Tilt $\,\hat{\circ}\,$ Off)

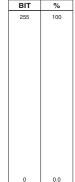






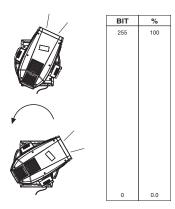
Operation with option InvertPan $\,\hat{\circ}\,$ On (Tilt conventionally represented at 14% and option Invert Tilt $\,\hat{\circ}\,$ Off)



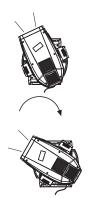


• PAN FINE - channel 15

Operation with option InvertPan $\,\,\hat{\circ}\,$ Off (Tilt conventionally represented at 14% and option Invert Tilt $\,\,\hat{\circ}\,$ Off)



Operation with option InvertPan $\,\,\hat{\circ}\,$ On (Tilt conventionally represented at 14% and option Invert Tilt $\,\,\hat{\circ}\,$ Off)



BIT	%
255	100
0	0.0

• TILT - channel 16

Operation with option Invert Tilt $\,\,\hat{\circ}\,$ Off (Pan conventionally represented at 0% and option Invert Pan $\,\,\hat{\circ}\,$ Off)



BIT	%
255	100
128	50.0
0	0.0

Operation with option Invert Tilt $\,\,\hat{\circ}\,$ On (Pan conventionally represented at 0% and option Invert Pan $\,\,\hat{\circ}\,$ Off)



BIT	%
255	100
128	50.0
0	0.0

• TILT FINE - channel 17

Operation with option Invert Tilt $\,\hat{\circ}\,$ Off (Pan conventionally represented at 0% and option Invert Pan $\,\hat{\circ}\,$ Off)



BIT % 255 100
255 100
0 0.0

Operation with option Invert Tilt $\,\hat{\circ}\,$ On (Pan conventionally represented at 0% and option Invert Pan $\,\hat{\circ}\,$ Off)



BIT	%
255	100
0	0.0

• FUNCTION - channel: 18

BIT	%	EFFECT
255	24.7	UNUSED RANGE
51-62	20.0-24.2	LINEAR (Default) — DIMMER CURVE
38-50	14.7-19.5	CONVENTIONAL FUNCTION
25-37	9.7-14.2	NORMALPAN-TILT
12-24	4.7-9.5	FAST (Default) FUNCTION
0-11	0.0-4.2	UNUSED RANGE

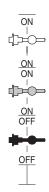
The functions are actived passing through unused range and staying 5 seconds in necessary level.

• RESET - channel: 19

BIT	%	EFFECT
255	100	COMPLETE RESET
		Complete reset is activated passing throug the unused range and staying 5 seconds in complete reset levels.
128 127	50.0 49.7	COMPLETE RESET PAN / TILT RESET
		Pan / Tilt reset is activated passing throug the unused range and staying 5 seconds in Pan / Tilt reset levels.
77 76	30.0 29.7	PAN / TILT RESET EFFECTS RESET
		Effects reset is activated passing throug the unused range and staying 5 seconds in Effects reset levels.
26 25	10.0 9.7	EFFECTS RESET
0	0.0	UNUSED RANGE

• LAMP CONTROL (only with option LAMP DMX On) - channel: 20

IMPORTANT: Alpha Wash 1500 is not provided with hot restrike igniter



%	EFFECT
100	LAMP ON (FULL POWER)
	Lamp ignition after 5 s in full power levels.
	Immediate transition from half to full power.
70.5 70.0	LAMP ON (FULL POWER) LAMP ON (HALF POWER)
	Immediate transition from full to half power. Lamp ignition not allowed in half power.
39.5 39.0	LAMP ON (HALF POWER) LAMP OFF
	Lamp switch off passing throug the unused range and staying 5 s in Lamp OFF levels.
10.0	LAMP OFF
9.7 0.0	UNUSED RANGE
	70.5 70.0 39.5 39.0

TIMING CHANNELS

	Timing Channel	Channel function	
21	Pan - Tilt time	Pan – Tilt – (Pan Fine – Tilt Fine)	
22	Colour time	CMY – C.T.O. – Color wheel	
23	Beam time	Dimmer – Zoom	

TIME TABLE

BIT	Seconds
0	Full
1	0.2
2	0.4
3	0.6
4	0.8
5	1
6	1.2
7	1.4
8	1.6
9	1.8
10	2
11	2.2
12	2.4
13	2.6
14	2.8
15	3
16	3.2
16 17	3.4
18	3.6
19	3.8
20	4
21	4.2
21 22	4.4
23	
	4.6
24	4.8
25	5
26	5.2
27	5.4
_28	5.6
_29	5.8
_30	6
31	6.2
32	6.4
_33	6.6
_34	6.8
_35	7
_36	7.2
37	7.4
38	7.6
39	7.8
40	8
41	8.2
42	8.4

BIT	Seconds
43	8.6
44	8.8
45	9
46	9.2
47	9.4
48	9.6
49	9.8
50	10
51	10.2
52	10.4
53	10.6
54	4.4
55	11
56	10
57	12
58	13
59	10
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61	14
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63	15
64	10
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76	20
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79	21
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81	22
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84	23
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DIT	0
BIT	Seconds
86	24
87	
88	05
89	25
90	
91	26
92	
93	07
94	27
95	
96	28
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99	29
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107	32
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114	35
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117	36
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119	37
120	
121	
122	38
123	
124	
125	39
126	
127	40
128	

BIT	Seconds	
129		
130	41	
131		
132	40	
133	42	
134		
135	43	
136		
137	4.4	
138	44	
139		
140	45	
141		
142	46	
143	46	
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145	47	
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147	48	
148	40	
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153	50	
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155	51	
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160	53	
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162	_,	
163	54	
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165	55	
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168	56	
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170	57	
171		

BIT	Seconds
172	
173	58
174	
175	
176	59
177	
178	
179	60
180	
181	65
182	
183	70
184	70
185	
186	75
187	
188	80
189	
190	0.5
191 192	85
192	
193	90
195	
196	95
197	
198	
199	100
200	
201	110
202	
203	
204	120
205	
206	100
207	130
208	
209	140
210	
211	150
212	130
213	
214	160
215	

BIT	Seconds
216	170
217	1,0
218	
219	180
220	
221	190
222	130
223	
224	200
225	
226	
227	210
228	
229	220
230	220
231	
232	230
233	
234	240
235	240
236	
237	250
238	
239	260
240	200
241	
242	270
243	
244	280
245	200
246	
247	290
248	
249	300
250	300
251	
252	310
253	310
254	
255	Follow cue
	Data

85